

## Exercise sheet 6

The minimum passing average is 20 points per sheet. This sheet is due by the morning of **Tuesday 12/9**.

1. *10 points.* Let  $X = [0, 1]$  be the unit interval.
  - (1) Let  $\mathcal{F} \in \text{Shv}(X)$  be a locally constant sheaf which is discrete, i.e.,  $\mathcal{F} \in \text{Loc}^\diamond(X)_{[0,0]}$ . Show that there exists a finite open cover  $X = \bigcup_{1 \leq i \leq n} U_i$  such that each  $\mathcal{F}|_{U_i}$  is constant, satisfying moreover the following properties:
    - (a) Each  $U_i$  is an open interval.
    - (b)  $0 \in U_1$ , and for  $i > 1$  each  $U_i \cap U_{i-1}$  is a nonempty open interval.
    - (c) Each union  $V_i := U_1 \cup U_2 \cup \dots \cup U_i$  is an open interval.
  - (2) Show that for each  $i$ , the commutative square of restriction maps

$$\begin{array}{ccc} \Gamma(V_i, \mathcal{F}) & \longrightarrow & \Gamma(V_{i-1}, \mathcal{F}) \\ \downarrow & & \downarrow \\ \Gamma(U_i, \mathcal{F}) & \longrightarrow & \Gamma(U_i \cap V_{i-1}, \mathcal{F}) \end{array}$$

is a pullback square in  $\mathbf{D}(R)$ , and all arrows are isomorphisms.

- (3) Deduce that  $\mathcal{F}$  is constant on  $X$ .
2. *10 points.* Let  $S^1 = \{z \in \mathbf{C} \mid |z| = 1\}$  and let  $f : S^1 \rightarrow S^1$  be the map  $z \mapsto z^n$ . Compute the monodromy of the sheaf  $f_*(R)$ .
3. *10 points.* Suppose given a pullback square of topological spaces

$$\begin{array}{ccc} X' & \xrightarrow{g} & Y' \\ \downarrow p & & \downarrow q \\ X & \xrightarrow{f} & Y. \end{array}$$

Prove the following special cases of the base change isomorphism  $\text{Ex}_!^* : g_! p^* \simeq q^* f_!$ .

- (1) If  $f = j$  and  $g = j'$  are open embeddings, show that there is a canonical isomorphism  $\text{Ex}_!^* : j'_! p^* \rightarrow q^* j_!$ .
- (2) If  $f = i$  and  $g = i'$  are closed embeddings, so that  $i_* \simeq i_!$ ,  $i'_* \simeq i'_!$ , show using the localization triangle that there is a canonical isomorphism  $\text{Ex}_*^* : q^* i_* \rightarrow i'_* p^*$ .